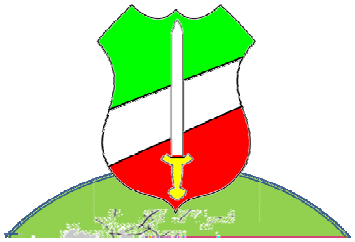
2016/17 ARS-EDP Guidelines



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1 Definition

	ARS EDP	
	Players	
	School	
	ARS Coach	
	School Coach	
	Programme Coordinator	
	ARS Head Coach	
	League Matches	
	Friendly Matches	
	School Squad	
	Barbarian Squad	
	Team List	
	Matches	
	Training	

	Post-match Lunches	

2 ARS EDP

The ARS EDP is an acronym for All Rugby School Elite Development Programme. It is a programme dedicated to teaching Rugby and organizing matches. ARS EDP is financed by corporate sponsors. The corporate sponsors ensure ARS EDP is entirely non school or player sustained.

2.1 OBJECTIVE, VISION AND AIMS

2.1.1 Objective

ARS EDP is interested in helping grow the game of rugby by exposing it to as many parents and children as possible.

ARS EDP is committed to improving the lifestyle and health of children and young people and developing their potential within the game. ARS EDP as an inclusive programme; with the combination of contact rugby, touch rugby and tag/new image rugby allowing it to be played by both male and female of all ages and abilities. Rugby is a sport that provides key physiological and psychological benefits, as well as developing social skills. ARS EDP is determined that all players, no matter their race, religion or social status, should be given the opportunity to benefit from their involvement in rugby

2.1.2 Aims

A. Increase the number of adult (male and female) support resources (referees and coaches)
B. Increase the number of young people (boys and girls) playing the game
C. Develop stronger player and school ties (i.e. sustainable, with a range of teams at all age groups and supported by well trained coaches)

2.1.3 Vision

“To develop and prepare highly skilled young players to play for the broader Game, supported by an effective, well trained workforce of coaches and other personnel, delivered within a strong partnership

We hope this provides an easy-to understand statement of intent for ARS EDP and helps to inspire the dedication that will be needed from everyone involved to establish a lasting and meaningful structure for the long-term benefit of the game.

Whilst recognising that this process is player and parent centered, the vision is not achievable unless parent support and coaching delivery is all it needs to be. This must be acknowledged by all concerned.”

2.2 Pledge

2.2.1 Player Pledge

ARS EDP players have a pledge which all players must memorise.

AN ARS EDP PLAYER

"Disciplined | Focused | A leader | Structured | A team player | Creative | Enduring | Quick and sound decision maker".

2.2.2 Parents Pledge

Parents have a pledge which they must read out at the beginning of each match

FAMILY PLEDGE

I DO solemnly resolve before God to take full responsibility for my children and my family as a whole.
I WILL love them, protect them, serve them, and teach them the Word of God as the spiritual leader of my home.
I WILL be faithful to my family, to love and honor my family, and be willing to lay down my life for my family.
I WILL bless my children and teach them to love God with all of their hearts, all of their minds, and all of their strength.
I WILL train them to honor authority and live responsibly.
I WILL confront evil, pursue justice, and love mercy.
I WILL pray for others and treat them with kindness, respect, and compassion.
I WILL work diligently to provide for the needs of my family.
I WILL forgive those who have wronged me and reconcile with those I have wronged.
I WILL learn from my mistakes, repent of my sins, and walk with integrity knowing I am answerable to God.
I WILL seek to honor God, be faithful to Him, obey His Word, and do His will.
I WILL courageously work with the strength God provides to fulfill this resolution for the rest of my life and for my Family and His glory.

3 Forms

3.1 School Sponsorship Forms

Schools seeking to run the ARS EDP at their schools must complete a from and submit it to the ARS EDP through the School Coordinator. No Fee is charged for the form or for participating in the Programme.

3.2 Player Registration

Pupils at schools that are interested in joining a school squad must have their parents complete a Player Registration form.

Please note that this information may be shared with sponsors. Sponsors can in turn use same information to market their products and services to parents. Marketing may occur through social media, SMS, phone or email

ARS EDP may contact parents directly through social media, phone, email or SMS regarding ARS EDP matters.

3.3 Parent Consent Form

Pupils at schools that are interested in joining a school squad must have their parents complete a Parent Consent form.

3.4 Medical Detail Forms

Pupils at schools that are interested in joining a school squad must have their parents complete a Medical Detail form.

4 Sponsorship Package

The Sponsorship Package is run across all squads and is designed to work with and support schools which are committed to using rugby to enhance the whole school experience and positive behaviours of their pupils; improve their sport specific skills and generic physical competence; and contribute to the outcomes of a curriculum for excellence.

Sponsorship package includes but is not limited to:

4.1 ARS Coach (Once a week for one hour per school squad)

Training coaches are available to each School no more than once every week and for no more than one hour. It is essential that ARS Coaches spend an equal amount of time with each School to create a level playing field for the schools to compete. Schools are at liberty to source their own Rugby coaches for extra coaching and dedicate more time outside the one hour a week spent with the ARS Coach.

4.2 Training Kit

Rugby Balls.	These are kept at the school premises. They may vary in quantity and size. For example, Primary School squads receive size 4 balls whilst Secondary School squads receive size 5 balls. It is left to the discretion of ARS EDP to determine the quantity of balls that is allocated to each School.
Tag Vests.	These are kept at the school premises. They may vary in quantity and size. For example, Primary School squads receive a smaller size compared to Secondary School squads. It is left to the discretion of ARS EDP to determine the quantity of balls that is allocated to each School.
Steel Locker.	Each School is allocated a steel locker for the safe keeping of Tag Vests.
Cleaning and repair of Tag Vests.	ARS EDP shall maintain all Tag Vests. Schools should make Tag Vests available for cleaning by ARS EDP at least once every month. It is also the responsibility of the School to identify Tag Vests in need of repair and make them available for ARS EDP to collect and repair.

4.3 Touring Kit

Jersey.	ARS EDP shall make available tour jerseys for the touring squad. The touring jerseys shall be branding with the school logo and colours.
Shorts.	ARS EDP shall make available tour shorts for the touring squad. The touring shorts shall be branding with the school logo and colours.

Tag belts.	ARS EDP shall make available tour tag belts for the touring squad. The touring tag belts shall be branding with the school logo and colours.
Socks.	ARS EDP shall make available tour socks for the touring squad. The touring socks shall be branding with the school logo and colours.
Ties.	ARS EDP shall make available tour ties for the touring squad. The touring tiess shall be branding with the school logo and colours
Flight.	ARS EDP shall fund return tickets to tour country (ies) for Players ONLY.
Accomodation.	ARS EDP shall fund accommodation in tour country (ies) for Players ONLY.
Feeding.	ARS EDP shall fund feeding in tour country (ies) for Players ONLY.
Transportation.	ARS EDP shall fund transportation within tour country (ies) for Players ONLY.
First Aid Kit.	First Aid Kit. ARS EDP shall fund first aid care in tour country (ies) for Players ONLY.

4.4 Friendly Match

Match officials.	Match officials for friendly matches are provided by ARS EDP.
Match meals.	Match meals for friendly matches are provided by ARS EDP.
First Aid Kit.	Match first aid kits for friendly matches are provided by ARS EDP.

4.5 League Match

Match officials.	Match officials for league matches are provided by ARS EDP.
Match meals.	Match meals for league matches are provided by ARS EDP.
First Aid Kit.	Match first aid kits for league matches are provided by ARS EDP.

4.6 Post-match Lunch

The tradition across the globe has always been that players break bread and social once the match is concluded. ARS EDP has also adopted this culture which is why at the end of every match a lunch is held at which parents and players gather together in a dining setting and share a meal. This is sponsored by ARS EDP and hosted at the school at which the match occurred.

- Food. Food menu and all necessary plates and cutlery shall be sourced by ARS EDP.
- Drinks. Drinks such as water and other non-alcoholic drinks and the
- Service

- Others.

5 Marketing

ARS EDP is permitted to promote the Friendly, League Match and Tours to the world through:

- TV
- Social Media
- Radio
- Print press

6 School Squads

6.1 Primary School squad (Year 3, 4, 5 and 6)

This squad is for players in either year 3, 4, 5 and 6. Match teams can be selected from children from these class years only.

Squads can vary in size. Currently there are ten players in a squad. In a match situation seven players are permitted on the field of play.

Primary school squads are selected by School Coaches. However the Team List must be submitted fourteen days ahead of the Match.

Schools are encouraged to always have reserve teams made up of players from the lower years such that as the players from the upper years pass out of school and join the Barbarian squad the school still has players.

6.2 Junior Secondary School squad (Year 7, 8 and 9)

This squad is for players in either year 7, 8 and 9. Match teams can be selected from children from these class years only.

Squads can vary in size. Currently there are ten players in a squad. In a match situation seven players are permitted on the field of play.

Primary school squads are selected by School Coaches. However the Team List must be submitted fourteen days ahead of the Match.

6.3 Senior Secondary School (Year 10, 11 and 12)

This squad is for players in either year 10, 11 and 12. Match teams can be selected from children from these class years only.

Squads can vary in size. Currently there are ten players in a squad. In a match situation seven players are permitted on the field of play.

Primary school squads are selected by School Coaches. However the Team List must be submitted fourteen days ahead of the Match.

9 ARS EDP Participants

9.1 Sponsors

Please note that content of the Player Registration form may be shared with sponsors. Sponsors can in turn use same information to market their products and services to parents. Marketing may occur through social media, SMS, phone or email

9.2 Squad Captains

Appointed by squad members and school coach. Reports to School Coach

9.3 School Coach

Appointed by school. Reports to school

9.4 ARS Coach

Appointed by the ARS EDP. Reports to ARS Head Coach.

9.5 ARS Head Coach

Appointed by ARS EDP and reports to School Coordinator

9.6 School Coordinator

Appointed by the ARS EDP. Reports to ARS EDP board.

10 Awards

10.1 Proficiency badges

Proficiency badges are awarded to primary school players that have excelled in any of the following areas:

Awards occur at a league or friendly match.

ARS EDP in consultation with School Coach selects proficiency badge awardees.

These are awarded to children that excel in specific drills and skills.

COMBINED
(ORDER OF THE PROTECTORS OF THE REALM)

Example of Full Colour Tie:

Examples of Half Colour Tie:

Full and half colour ties are awarded to squad players.

They are awarded at either school assembly, league or friendly matches.

ARS EDP with the support of the schools select awardees.

Awardees names are listed on the official website and on the honurs board at schools.

Parents and players are liberty to purchase ties, pins and badges to commemorate the award to thei players

10.3 Barbarian ties

Examples of Barbarian Tie:

These are for players that have passed out of the School squad and are no longer in schools that are part of the ARS EDP programme.

Parents and players are at liberty to purchase ties, pins and badges to commemorate the award to their players.

11 League Match

Every school term should consist of a minimum of two league matches. This means the schools must meet to play against each other a minimum of two occasions each school term.

ARS EDP shall coordinate selection of dates between the schools by requesting for dates by email or other means.

Dates must be set a minimum of twenty one (21) days ahead of each match.

It is the duty of the ARS EDP through the Programme Coordinator to coordinate date selection and notification of Schools.

Schools are encouraged to co-operate with the ARS EDP in selecting dates and responding to the Programme Coordinator.

League Matches occur at Schools.

Locations must be set a minimum of twenty one (21) days ahead of each match.

It's the responsibility of the school coaches in consultation with the school coordinator to decide upon a location.

Schools are encouraged to change locations often such that Players are able to experience both home and away matches.

12 Friendly Match

Schools are encouraged to have friendly matches

Locations must be set a minimum of fourteen (14) days ahead of each match.

It's the responsibility of the school coaches in consultation with the school coordinator to decide upon a location.

Schools are encouraged to change locations often such that Players are able to experience both home and away matches.

Friendly Matches occur at Schools.

Locations must be set a minimum of twenty one days ahead of each match.

13 Non ARS EDP School versus ARS EDP Schools

This is encouraged however ARS EDP must be informed in writing and is solely responsible for coordinating and managing such matches.

ARS EDP has a responsibility to all ARS EDP Players to ensure all matches they perform in meet with ARS EDP requirements.

14 Health and Safety

15 School

15.1 Responsibilities of School

15.1.1 Training

- Availability of players
- Grass or artificial turf field
- School coach
- Minimum of 60 minutes uninterrupted training per week

15.1.2 Match

- Marked field
- Seating for parents and Players
- Covering or canopies for Players and parents

15.1.3 Match Lunch

- Seating for parents and Players
- Table for seating
- Table for caterers
- Indoor hall

15.1.4 Sponsor Exhibition

- Seating for staff
- Table for products
- Speaker
- Microphone
- Projector
- Indoor hall

A. Supplying:
   i. Transport to and from ARS EDP events
   ii. Playing field or grounds
   iii. Player participation (minimum of ten (10) players in a single squad in all ARS EDP events
   iv. Parent participation in all ARS EDP events

B. Permitting:
   i. Sponsors to promote its brand at all ARS EDP events using roll-up banners and sales kiosks amongst others
   ii. Sponsors to promote its products at all ARS EDP events using pop-up stands amongst others
   iii. Sponsors to promote its services at all ARS EDP events

C. Feature Sponsors brand(s), products and services at all ARS EDP related activities

D. Sponsors have the opportunity to offer standard priced, discounted or free products and services to Parents

E. Right of Sponsors to use School logo on Sponsors electronic, web and printed media

F. Right of Sponsors to use picture and video images derived from ARS EDP events on Sponsors electronic, web and printed media

G. Naming of school rugby squads as:

H. Setup and access to ARS EDP programme dedicated school notice board

16 Parents

Parents that complete the Player Registration forms are regarded as Parents of Players in the ARS EDP. Such parents are expected to play a role in Training Friendly, League Matches, Post-match Lunches and Tours.

Parental participation at training, matches and dinners is essential for sponsor participation. It is essential that parents attend all matches.

Parents whose children are not members of the ARS EDP are encouraged to attend all league and friendly matches. The objective is to ensure there is a thriving supporter base for players and the sport.

16.1 Communication with parents

ARS EDP and the School are expected to attend notify all ARS EDP parents and non-ARS EDP parents by:

- Letters
- Posters
- Letter
- Email
- Telephone
- Sms
- Website
- Social Media

A. Attending the following ARS EDP events.
i. House Matches
ii. Squad Matches
iii. Interschool Matches
iv. Foreign School Matches
v. 1st and 2nd Team Dinners
vi. Pre match warm-up meets
vii. Award dinners

17 Sponsors

17.1 Sponsors Exhibition

Sponsors of the ARS EDP enjoy certain privileges such as participating in a product Exhibition at Friendly and League Matches. During Friendly and League Matches indoor space is made available by Schools where Sponsors may setup rollup banners and their product stands. Staff of the sponsors are also permitted to market the products to Parents.

Persons unrelated to the School are also permitted unto the school grounds to visit the product Exhibition.

18 League Point Scoring

ARS EDP league point scoring consists of three (3) categories namely:

- Squad Match Results (SMR)
- Squad Class Results (SCR)
- Squad School Results (SSR)

Calculating Squad League Results (SLR) is as follows: SMR + SCR + SSR = SLR

18.1 Match Results

ARS EDP shall communicate through its website the result of each league match (Example: http://www.allrugbyschools-edp.org/2016-league-match-results/). Points are calculated as provided below in clause 22.3, 25 and 26.3.

Results shall be posted… weeks after each match

18.2 Class Results

ARS EDP takes an average of each Squad members grade point average (GPA) and applies it to the Match Results in calculating the points.

School coaches liaise with class room teachers in procuring squad members grade point average.

18.3 School Results

Schools are marked out of a total of 5 points for the following categories:

1. Punctuality of students at training
2. Participation in training by presence of deputy or head of school
3. Participation in training by school head of sports
4. Participation in match by presence of deputy or head of school
5. Pre match publicity of player list and match by emails and letters to parents
6. Post match acts of encouragement of players
7. Players match fitness
8. Players team work
9. Parent presence and participation in match

Mark	Definition
5	Clear intent with excellent follow-up
4	Good work, keep it up
3	Some effort with some intent
2	An attempt but little intent
1	Poor effort

19 ARS EDP Membership Termination

The ARS EDP, Players and Schools are at liberty to terminate membership but must be in writing giving at least sixty (60) days notice. Notice may be communicated by email or delivered letter.

Circumstances under which ARS EDP may terminate the membership of a school are as follows:
Sponsors withdraws financial support
Non compliance with School listed responsibilities as provided in clause 16

20 Non-Rugby Activities

ARS EDP aspires to develop a well rounded rugby player and thus invests time in other activities namely:

1. Classical music appreciation
2. Study of the great classics such as Homer, Aristotle to name a few
3. Entrepreneurial skills from programmes such as Secret Millionnaire Club by Warren Buffet

Tutors are brought in on occasion to tutor the players on the above and others.

21 ARS EDP Responsibilities

A. Supplying:
- i. Branded training kit/uniforms which consists of, but are not limited to:
- i. training bib
- ii. training shorts
- iii. tag belt
- iv. tags
- ii. Branded match Kit/Uniforms which consists of, but is not limited to:
- i. match top
- ii. match shorts
- iii. match socks
- iii. Branded equipment which consists of, but is not limited to:
- i. Training balls
- ii. Match balls
- iii. Cones
- iv. Agility Ladders
- iv. Medical Kit
- v. Coaching Resources
- vi. Maintain player database
- vii. Maintain a first aid kit at all matches
- viii. Supply a referee for all matches
- ix. Maintain minimum standards for coaching, teaching and refereeing
- x. Maintain security at all ARS EDP events
- xi. Maintain player discipline at all ARS EDP events
- xii. Maintain a safe match and training environment
- xiii. Monitoring and maintaining ARS EDP key performance indices (KPIs)

B. Organising:
- i. House Matches and Squad Matches
- ii. Interschool Match fixtures
- iii. Foreign School Matches fixtures

C. Setting up player groups and managing player groups otherwise known as "Squads".

D. Organising ARS EDP Award Programme consisting of:
   i. Full Colours
   ii. Half Colours
   iii. Proficiency Badge awards